





## Who We Are!

Adventure Club is an exciting children's ministry program that is focused on bible memorization and teaching children the truth of God's Word in a fun, meaningful way. The full curriculum is designed to create opportunities for parents and children to have deeper spiritual discussions at home while working through the lessons, memory verses, activities, and adventure story. This program is designed for children ages three through eleven.

## Our Mission

Adventure Club exists to glorify God through evangelizing children, encouraging parents, and edifying servants so that the gospel may be spread among our children, families may be supported, and the church may be strengthened. Therefore, Adventure Club serves as an effective vehicle through which the church is strengthened and glorifies God through sharing the gospel, supporting parents, and strengthening the saints.

*How can a young man keep his way pure?  
By guarding it according to your word.  
Psalm 119:9*



## The Program

The program is designed to be divided up into three age groups: Trackers (ages 3–5), Scouts (grades 1–3), and Trailblazers (grades 4–6)

The children will rotate through four different stages of the program:

### Trackers

- **Teaching Time** – a teacher will take the lesson from the teacher book and deliver it to the children at an age-appropriate level.
- **Small Groups** – the small group leaders will have a time of craft and snack with the Trackers. This is also a time to take the discussion questions and help reinforce the lesson with their small group. The children will also recite their Bible memory verse to the leader.
- **Games** – this is a fun, interactive time for the children to be able to spend quality time with their friends and leaders.
- **Music** – the children have an opportunity to sing God-honoring songs in response to the truths they have learned during Adventure Club.

### Scouts and Trailblazers

- **Teaching Time** – a teacher will take the lesson from the teacher book and deliver it to the children at an age-appropriate level.
- **Small Groups** – the small group leaders will take the discussion questions and help reinforce the lesson and apply the truth of God's Word to their lives. The children will also recite their Bible memory verse to the leader.
- **Games** – this is a fun, interactive time for the children to be able to spend quality time with their friends and leaders.
- **Music** – the children have an opportunity to sing God-honoring songs in response to the truths they have learned during Adventure Club.





## The Adventure

Kids love stories. In every Adventure Club kid's book, there is an adventure story that the kids can read by themselves or with their parents. The adventure story tells of an adventure that the characters go on. Each group follows their two characters on an exciting adventure to discover something that has gone missing. The story is then tied in at the end of the year with the overall theme of the curriculum.

Trackers will read the adventure of Tracker and Lucy, Scouts will read the adventure of Scout and Sally, and Trailblazers will read the adventure of Blaze and Amelia.

*For whatever was written in former days was written for our instruction, that through endurance and through the encouragement of the Scriptures we might have hope.*

*Romans 15:4*





## The Home

Church is not the only place children should be learning God's Word. Parents are encouraged to teach their children God's Word at home. Adventure Club is designed as a way for parents to help their children plant God's Word in their heart. Every child will memorize the same weekly Bible verse. There are also activities in the kid's book for the kids to do at home.

*Fathers, do not provoke your children to anger, but bring them up in the discipline and instruction of the Lord.*

*Ephesians 6:4*





## The Club

When the kids arrive at club, they will be taught the meaning of their memory verse during teaching time. They will also recite their memory verse and learn how it applies to their lives during small group time. The kids will also have a time to respond to the truths they learn during music time. There is also a time for fun and quality time during games. The club is designed in a way for the kids to learn big truths at an age-appropriate level.

*All Scripture is breathed out by God and profitable for teaching, for reproof, for correction, and for training in righteousness, that the man of God may be complete, equipped for every good work.*

*2 Timothy 3:16-17*



## The Curriculum

The curriculum is a systematic theology that teaches the truth of God's Word to children. Each curriculum year consists of three main theological truths. The full curriculum consists of 30 lessons per year that are taught in three-year cycle.

Year 1 Curriculum:

The Truth about the Bible, Church, & Future

Year 2 Curriculum:

The Truth about Man, Sin, & Salvation

Year 3 Curriculum:

The Truth about God the Father, Son, & Holy Spirit

There are three categories of books per curriculum: a teacher's book, a leader's book, and a kid's books.

The teacher's book has a key verse, outline, commentary, and other helps.

The leader's book has the weekly Bible memory verse, lesson synopsis, and small group discussion questions.

The kid's book has weekly Bible memory verses, activities, a story, and a notes section depending on the age group. Each kid will receive a kid's book depending on their age/grade. The Trackers Book (ages 3–5), the Scouts Book (grades 1–3), and the Trailblazers Book (grades 4–6).

The curriculum is the core of Adventure Club. Although the program is designed to be fun and full of adventure, the purpose of Adventure Club is to teach big truths from God's Word to the children at a level they can understand. We hope this curriculum will be a blessing to the servants, families, and children of your church.



## Special Features

### Small Group Time

There are several essential features that define Adventure Club. One of these features is the small group time. Small groups are a great way to reinforce the truths that have been taught during teaching time. Small group leaders are equipped to lead the discussion time with questions in their leader book. The children also have an opportunity to recite their memory verse to their small group leader.

### Bible Memory Verses

The children are encouraged to memorize the weekly Bible verse with their parents at home. All three age groups memorize the same verse. This encourages parents to come together and memorize God's Word as a family.

### Memory Verse Stamp

The children will recite their memory verse during small group time. The leader will reward the child with a stamp in their book. Once the children receive five stamps in a row, they will receive a trading pin.

### Trading Pins

The trading pin generates a lot of fun for the children. The children will receive a total of six pins throughout the year for memorizing all of their verses. There is a large variety of trading pins to hand out during the year. This adds an element of fun to their adventure by trading their pins with their friends and leaders.

### Adventure Club Satchel

One of the favorite features of Adventure Club is the satchel. It is designed as a fun way for the children and leaders to carry their Bible and book as they go through the adventure. The satchel also serves as a holding place for the trading pins. They can carry them inside the satchel or pin them to the outside.





## The Products

Beyond the curriculum, Adventure Club provides satchels, trading pins, name tags, carabiners, and leader apparel for both the kids and adults to use with the program.

### Adventure Club Satchels:

The quality of the adult and kid's satchels are made to last the full nine years of Adventure Club. Constructed of a durable cotton canvas, real leather, and metal buckles and zippers, they are built to endure every adventure.

### Trading Pins:

The Adventure Club trading pins are durable and constructed of soft enamel and metal. The backing on the trading pins includes a deluxe clutch that helps prevent the pins from falling off the satchels and getting lost.

### Name Tags & Carabiners:

The name tags are a fun way for the kids to identify their own bag with an area to write their name on the back. It is also an easy way to spot both the age group and gender of the owner's bag by the characters on the front. The carabiners are a fun way to attach the name tags to the satchels.

### Apparel:

The leader t-shirts and polos are a great way to identify who is serving in Adventure Club for the kids, parents, new visitors, and other servants.



*Adult Satchel*



*Kid Satchel*



*Character Name Tags*



*Name Tag Carabiner*



*Trading Pins*



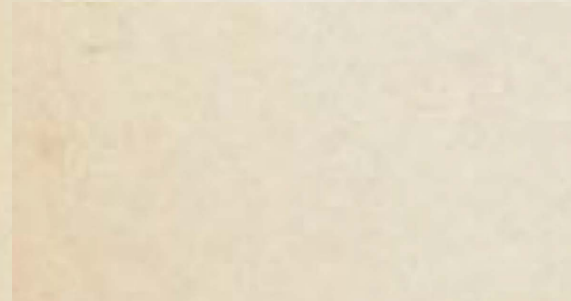
*Leader T-Shirt*



*Leader Polo Shirt*



### Contact Information:



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