

03.02-25 Facilitator “Nahum: God’s Work for Good vs. Evil”

Pray Together:

1. Worship the LORD, God Almighty, for His greatness! Praise Him, Father, Son and Holy Spirit, that He is holy, incomparable, and that He alone is un-created – so no creature can possibly rival Him in power.
2. How have you lived as if you are God’s adversary by exerting your will against His? Confess your prideful rebellion to Jesus, asking Him to forgive you and reconcile your heart to His rule as your King.
3. Give thanks to Jesus that even in the face of the threat of our sin, death and hell that He became our stronghold. Thank Him for satisfying justice (dying in our place) and conquering death (by His resurrection).
4. Who do you know that doubts that they are culpable before God? Pray for them, asking the Lord to open their eyes to their spiritual peril and that He would give you openings to talk with them about Jesus.
5. Read John 10:1-5, 14-15. Ask the Holy Spirit to help you trust that Jesus really does know those who take refuge in Him. Pray for such security in Christ that, like King David (Psalm 23), you would fear no evil.

General Discussion Questions:

- What encouraged you from worship this morning? (Think through the WHOLE service)
- What illustrations or points resonated with you in your personal circumstances?
- What do you love more about Father, Son, and Holy Spirit today?

Specific Sermon Discussion Questions: Obadiah 1:3-4, 12-18, 21

A. Overwhelming Power

- How good is a promise for good if evil is not stopped?
- Why does it matter that there is someone that the wicked cannot overcome?
- Where have you been overwhelmed, what was it and by whom?

B. Tearing Down Evil in His Time

- What will surely happen to adversaries of the LORD?
- Have you ever seen what tsunamis can do? In what way is that an illustration to God’s authority?

C. Securing His People

- How is the LORD gracious to save all who turn away from their sin to trust Him?
- Why is it significant to be known by the one who you take refuge in?