

ONLINE GAMES NIGHT IDEAS

1. Spyfall (spyfall.adrianocola.com)

- Everyone goes to this website.
- Host establishes a 'room' and receives a code, and sets the timer.
- Participant adds themselves as a player and enters the room code
- Everyone receives a location and task (one participant will receive the task of spy)
- When the game starts players take turns to ask another player a question about their task (eg. do you work inside or outside, do you wear a uniform or not)
- The goal is for someone to figure out who the Spy is within the time limit

Game Ideas for Zoom

1. Word Scramble

- Each person takes a turn and provides everyone with 7-10 random letters
- Participants compete to generate as many words as possible within 2 minutes .
- Share your results (points assigned for number of letters in words)

2. Charades

- One team provides a (movie title, song title, etc.) to one of the other team's members (using the chat function), that must be acted out on camera for his/her team to guess within a time limit

3. Heads-Up - a Free App from your App Store

- One person has the app open on their phone and starts a game. They put their phone in front of the camera of their computer (and keep their eyes closed) for their teammate to give word clues until the player guesses the word/phrase. Guess as many of the phrases as possible in the given time.

4. Wikipedia Hunt

- Someone gives two words (eg. cheerios to Lincoln, mountain to socks)
- Each player opens their browser to wikipedia.com and enter the first word into Wikipedia search engine, and races with others to click through blue links to pages to find their way to the search page for the second word, to win.

5. Things

- The caller, which can rotate if you are creative enough to come up with your own Things prompts, starts by proposing a prompt such as:
- Things that are sticky, Things that you shouldn't keep in your pocket, Things you could buy with \$5, Things you shouldn't chase.
- Everyone would need to text/chat in their answers to the reader, who would read them off without revealing who wrote each one. People take turns guessing to wrote what. Points are rewarded for correct guesses.